



Nexon Delivers 'Vindictus' Game Updates on Schedule with Autodesk Suites

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SEOUL, South Korea--(BUSINESS WIRE)--Jun. 21, 2012-- [Autodesk, Inc.](#) (NASDAQ: ADSK) has announced that Nexon (TSE: [3659](#)), a world leader in free-to-play online games uses [Autodesk Entertainment Creation Suite](#) to regularly update "Vindictus" (Mabinogi Heroes), its massively multiplayer online role-playing game (MMORPG). The suite offers a wide array of specialized creative toolsets — integrated through single-step workflows — that help the [game developer](#) produce large amounts of high-quality content on a tight update schedule.

"Vindictus" stands out from other MMORPGs by offering console-quality graphics and physics, with high-speed combat. It is frequently updated with new online content, expanding on the game's existing 10 episodes and numerous customizations for the five main playable characters.

To maintain high graphics quality, while frequently delivering new online game assets, Nexon uses [Autodesk 3ds Max software](#) to model characters and props, along with [Autodesk Mudbox digital sculpting and painting software](#) to add realistic textures and detail to the assets. Single-step workflows between the applications help artists move more freely between toolsets until they achieve the desired result.

To produce more realistic character animation in less time, Nexon uses [Autodesk MotionBuilder character animation software](#) to manage, edit and retarget motion capture data. Nexon credits the software with improving the efficiency of its animation workflow by approximately 50 percent.

"We must continually meet gamers' high expectations. Autodesk Entertainment Creation Suite boosts our productivity and lets our artists concentrate on creative work for 'Vindictus', resulting in higher-quality art assets and a better game. We take full advantage of the Autodesk suite's interoperability, saving time on file conversions and other technical requirements," said Park Seong-Sub, Vindictus Art Director at Nexon.

Nexon has received six awards for "Vindictus," including the Grand Prize, Graphic Technical Creativity Award and Game Character Technical Creativity Award at the 2010 Korea Game Awards.

About Nexon

NEXON Co., provides media and content based on the development and publishing of online games. Game titles by Nexon include "The Kingdom of Winds," "Legend of Darkness," "Talesweaver," "Elancia," "Asgard," "MapleStory," "Vindictus" (Mabinogi Heroes), "Qplay," "CA-BnB" and "KartRider." In March of 2004, Nexon opened a web portal ([www.nexon.com](#)), which ranks number one amongst game portals.

About Autodesk

Autodesk, Inc., is a leader in [3D design](#), engineering and entertainment software. Customers across the manufacturing, architecture, building, construction, and media and entertainment industries -- including the last 17 Academy Award winners for Best Visual Effects -- use Autodesk software to design, visualize and simulate their ideas. Since its introduction of AutoCAD software in 1982, Autodesk continues to develop the broadest portfolio of state-of-the-art software for global markets. For additional information about Autodesk, visit [www.autodesk.com](#).

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